#### Statistical Ineffective Fault Attacks

#### **Florian Mendel**

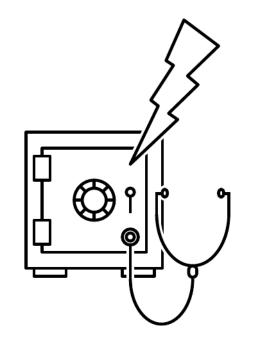
joint work with:

Christoph Dobraunig, Maria Eichlseder, Thomas Korak, Hannes Groß, Stefan Mangard, Robert Primas

#### Motivation

Building cryptographic implementations is challenging

- Requires usage of secure cryptographic schemes
- Additional defences mechanisms against implementation attacks



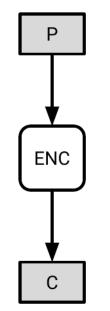




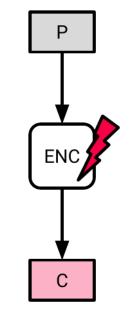
**Power Analysis** 

Fault Attacks

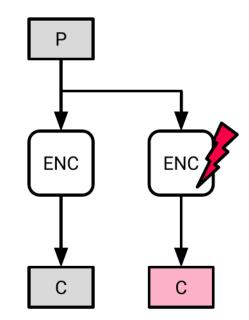
- Get physical access to target device
  - Set plaintexts
  - Observe ciphertexts



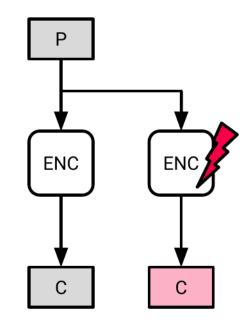
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- Cause erroneous computations via
  - Clock glitches
  - Voltage glitches
  - Lasers

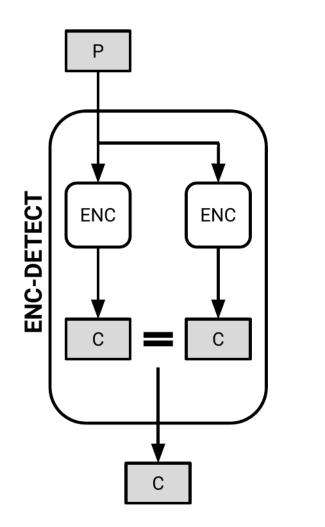


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- Observe faulty and correct ciphertext

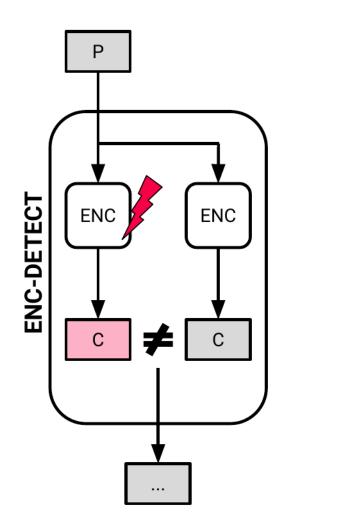


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- Key recovery exploits differences in state bytes

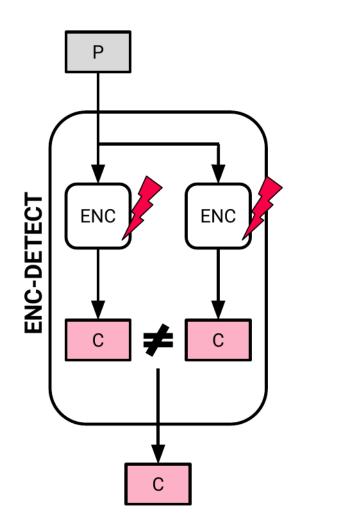




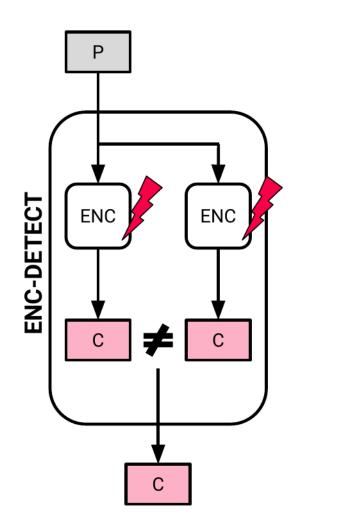
• Use redundancy to detect faults



- Use redundancy to detect faults
- Fault detected  $\rightarrow$  no ciphertext

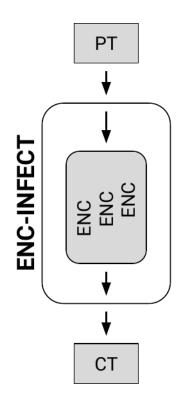


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- 2 identical faults necessary for attack



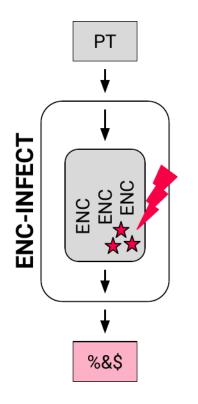
- Use redundancy to detect faults
- Fault detected  $\rightarrow$  no ciphertext
- 2 identical faults necessary for attack
- → More redundancy, Enc-Dec, etc...

#### Countermeasures – Infection



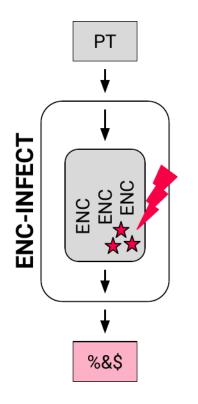
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- Faults are amplified s.t. ciphertext is not related to the key anymore → key recovery not possible
- Fault attacks still possible but quite hard ...

- Ineffective Fault Attacks [Cla07]
  - Exploits only correct ciphertexts (similar to safe error attacks)
  - Requires precise faults with known effect
- Statistical Fault Analysis [FJLT13]
  - Any fault, even if effect is unknown
  - Mitigated by detection/infection

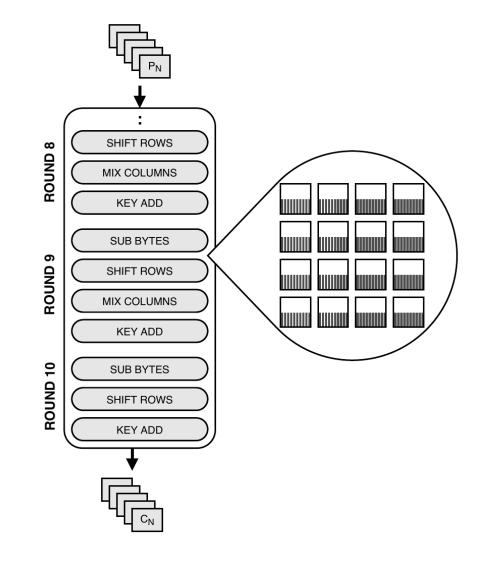
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- $\Rightarrow$  Statistical Ineffective Fault Attacks [DEK<sup>+</sup>18]
  - Exploits only correct ciphertexts
  - Any fault, even if effect is unknown

# Basic Idea – Statistical Fault Attacks [FJLT13]

- Exploit faulty ciphertexts only
- Plaintexts can be unknown but need to vary
  - *Opposite* requirement compared to differential attacks
- Usually needs several faulted encryptions
- Key recovery exploits statistical distributions of state bytes (in contrast to differences)

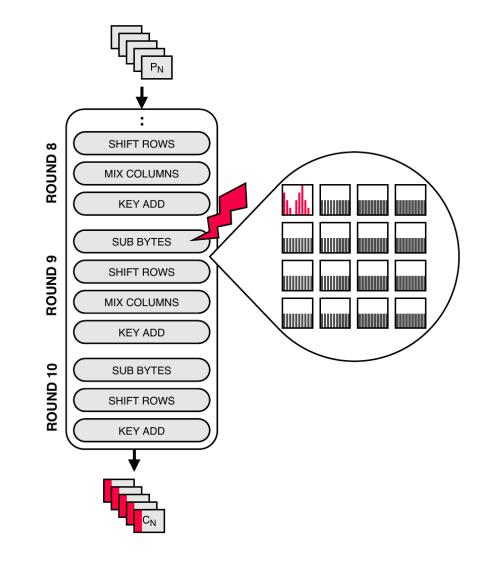
AES is a PRP

- Distribution of ciphertext is uniform
- (Also after only 9 rounds)



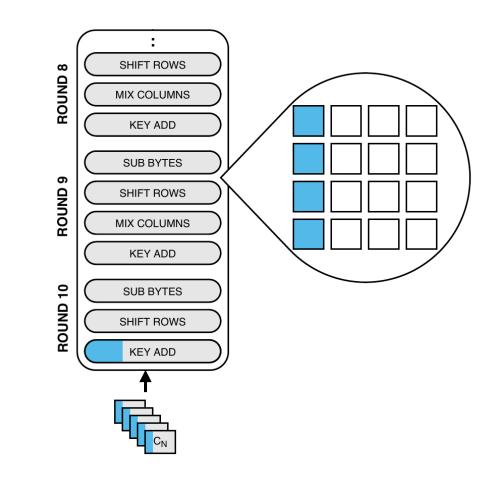
Assume fault disturbs distribution of one state byte in round 9

- Stuck-at, bitflip, random, etc.
- Attacker does not need to know the caused bias
- 4 ciphertext bytes are affected



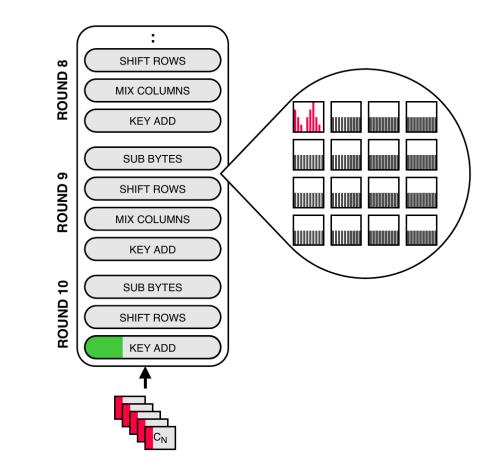
4 state bytes in round 9 can be calculated from

- 4 ciphertext bytes
- 4 key bytes



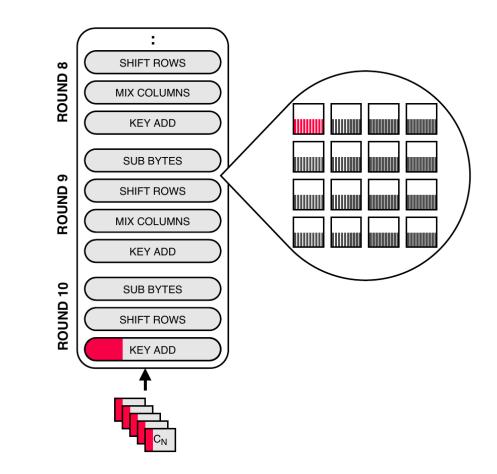
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- 4 key bytes (correct)



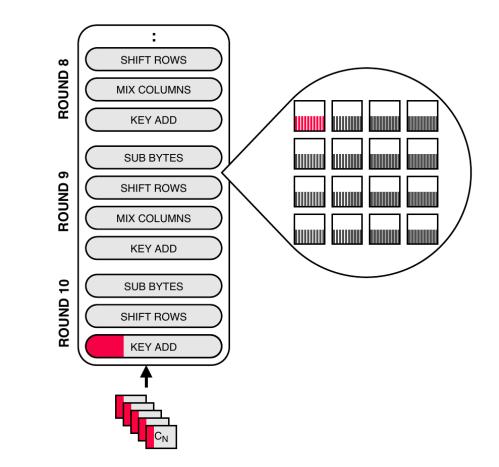
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- 4 key bytes (incorrect)



- 4 state bytes in round 9 can be calculated from
- 4 ciphertext bytes
- 4 key bytes (incorrect)

→ Complexity of the attack depends on bias caused by the fault



# Considered Fault Models [FJLT13]

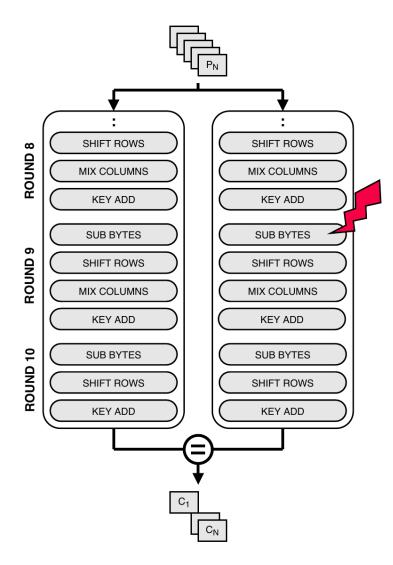
- Stuck-at zero fault model with probability 1
  →6 faulty encryptions
- Stuck-at zero fault model with probability 1/2
   →14 *faulty* encryptions
- Stuck-at fault model with an unknown and random value e
   →80 faulty encryptions

# Considered Fault Models [FJLT13]

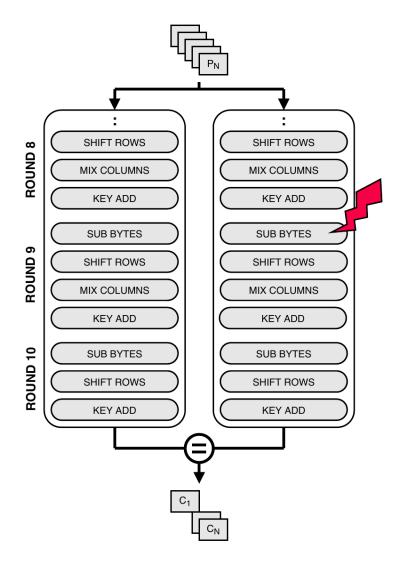
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- Stuck-at fault model with an unknown and random value e →80 *faulty* encryptions
- In practice the number of needed faulty encryptions also depends on the fault setup, injection method, etc.

## Practical Evaluation/Results [DEK+16]

- AES Software Implementation Method: clock glitches # Faulty encryptions: 30
- AES Hardware co-processor A Method: clock glitches # Faulty encryptions: 20
- AES Hardware co-processor B Method: clock glitches # Faulty encryptions: 1200

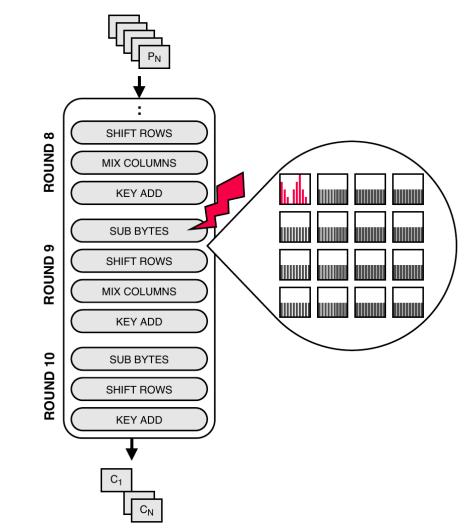


• Redundant computation was supposed to fix the problem!

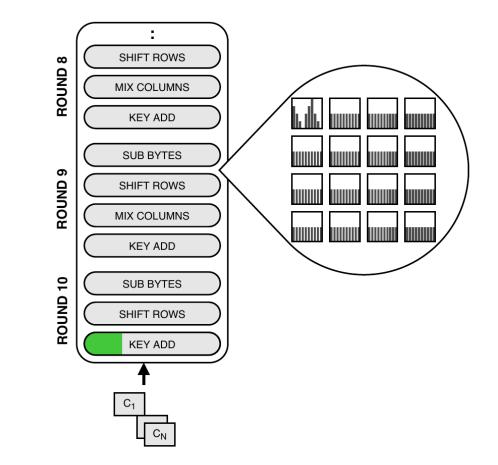


- Redundant computation was supposed to fix the problem!
- Except it doesn't

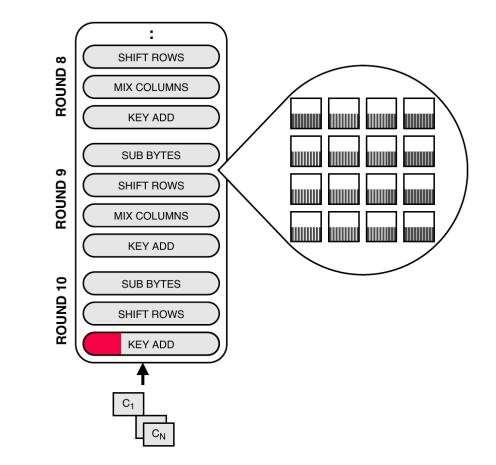
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- Effective faults are filtered out
- Correct ciphertexts still show a bias in round 9



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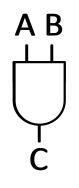


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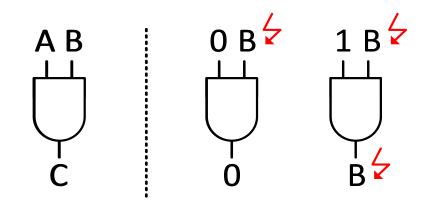
#### Ineffective Faults on AND-gate

• Example (AND-gate)



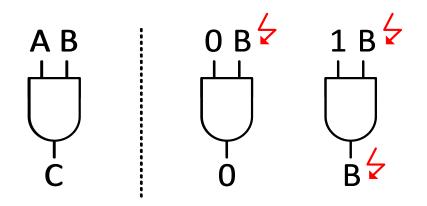
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#### Ineffective Faults on AND-gate

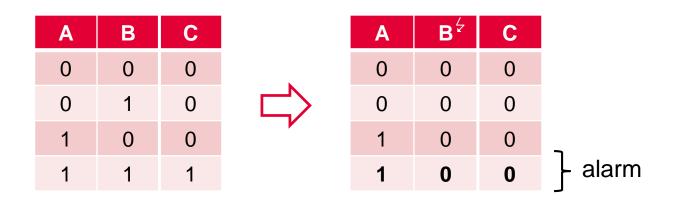
• Example (AND-gate)



• If we get an alarm then we know that A=1 otherwise A=0 with high probability (>0.5)

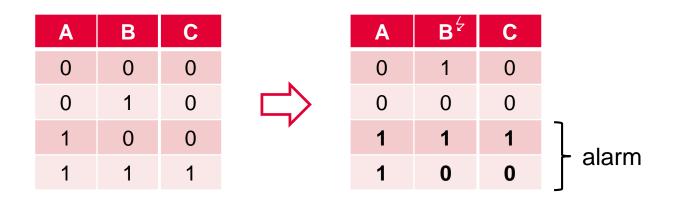
#### Ineffective Faults on AND

• **Stuck-at fault:** If we get an alarm then we know that A=1 otherwise A=0 with probability 2/3



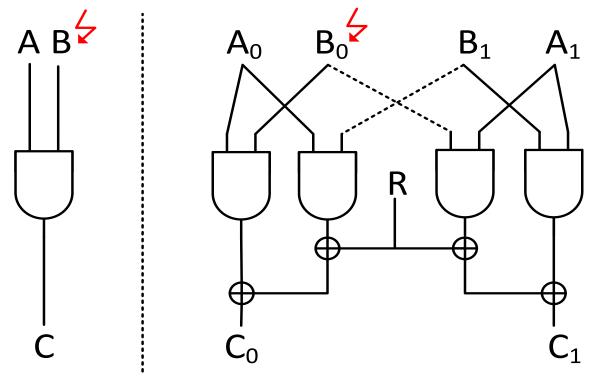
#### Ineffective Faults on AND

• **Bit-flip fault:** If we get an alarm then we know that A=1 otherwise A=0 with probability 1



# Masking does not prevent the Attack [DEG<sup>+</sup>18]

• Example (AND-gate)



AND-gate

Masked AND-gate

# Other Masking Schemes

- Similar results for other masking schemes
  - ISW masking scheme + Improvements
  - TI masking scheme
  - DOM masking scheme
  - ...

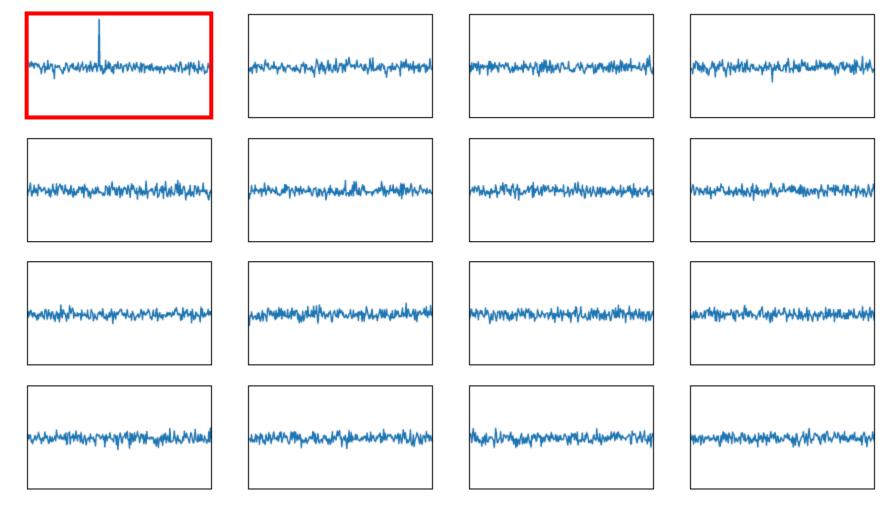
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  - DOM masking scheme
  - ...
- Works in a similar way for S-Boxes

# Practical Evaluation/Results [DEG<sup>+</sup>18]

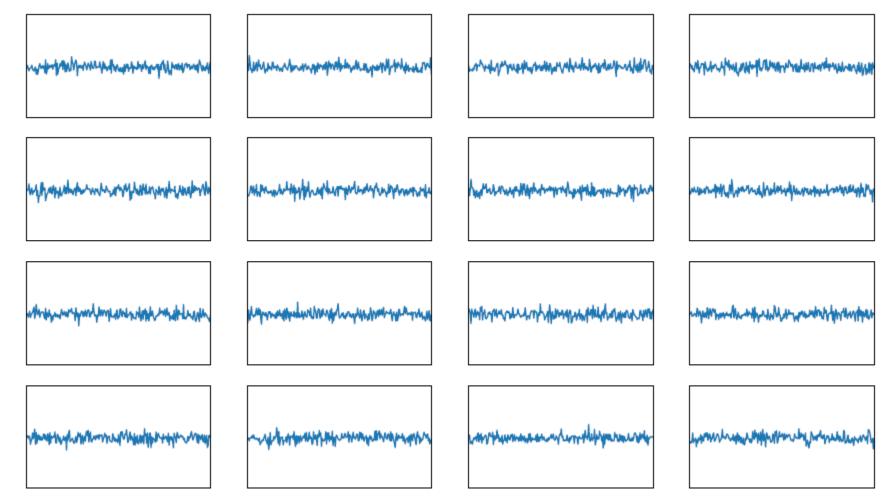
- Higher Order Masked AES by Rivain et al. with time redundancy
- Implementation by Coron
  - ATXmega 128D4
  - 10<sup>th</sup>-order masked AES
  - arbitrary time redundancy
- Fault Injection
  - Target: S-box in the 9<sup>th</sup>-round
  - Method: clock glitches

### Results SFA: Correct Key



25 000 faulty encryptions (ciphertexts)

## Results SFA: Wrong Key



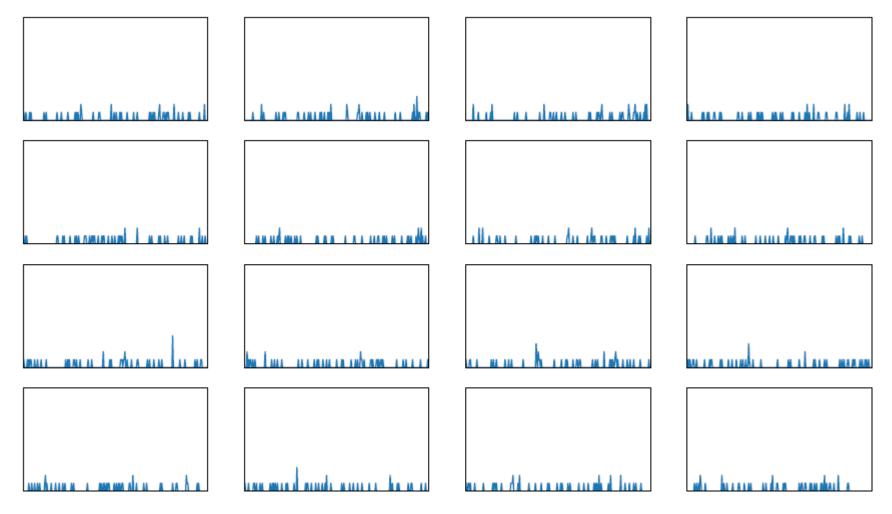
25 000 faulty encryptions (ciphertexts)

### Results SIFA: Correct Key



2 000 faulty encryptions

### Results SIFA: Wrong Key



2 000 faulty encryptions

### Statistical Ineffective Fault Attacks

- SIFA is a quite powerful attack
- Can break both fault and power analysis countermeasures
- Requires only one fault per computation
- Attacker does not need to hit specific bits/bytes
- Attacker does not need know how the faults influence the computation

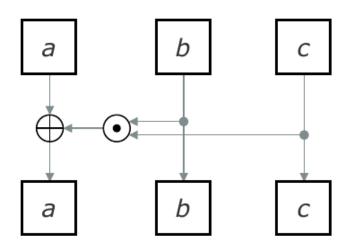
#### Countermeasures

- Sensors to detect tampering
- Adding noise (hiding)
- Limit number of outputs (e.g. fault counters)
- Error Correction
- ...

# Basic Idea – Protecting against SIFA [DDE+20]

- Build a masked and redundant circuit from some basic circuits such that *critical* faults will always be detected
- Each basic circuit operates only on a incomplete set of shares and is a permutation
- Permutation can either be a linear function or a variant of the Toffoli-gate (simplest invertible non-linear function)

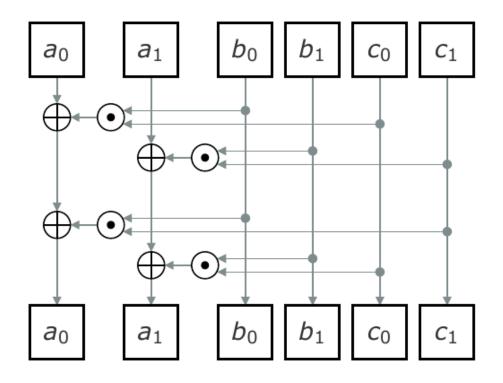
# Toffoli-gate



- Simplest invertible non-linear function
- Any bit-flip fault /difference at input will propagate to the output and detected
- But stuck-at faults might not be detected and will leak information

 $\rightarrow$  Masked Toffoli-gate

## Masked Toffoli-gate



- Constructed from 4 Toffoli-gate
- Is an invertible function → bit-flip fault will be detected
- Each Toffoli-gate only operates on incomplete set of shares → a single stuck-at fault will not leak information about the actual value

 $\rightarrow$  Singel-fault SIFA robustness

# Application to S-boxes [DDE+20]

- This approach can be implemented quite efficiently
- Shown to work for all 3-bit and many 4-bit S-boxes
- No noticeable performance difference to regular masked S-boxes
- Approach can even be extended to larger fields (e.g. AES S-boxes)

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- Shown to work for all 3-bit and many 4-bit S-boxes
- No noticeable performance difference to regular masked S-boxes
- Approach can even be extended to larger fields (e.g. AES S-boxes)
- Construction has been formally verified [HPB21]

## Summary

- SIFA is a quite powerful attack
- Works for many ciphers and encryption schemes
- Can break both detection and infection fault countermeasures
- In practice the complexity of the attack depends on many factors
  - Fault setup, fault method, ...
- Dedicated countermasueres against SIFA are important and an interessting area of research

# Thank you for your attention! Questions?

### References

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